

SABRE: Accessing the Simulation

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SABRE is a simulation that is used in some sections of MKTG 6130. If you are a student using this simulation in class, you can use this page for steps on how to access the simulation.

Before You Start

You will need the following before you can complete this task:

- Email containing your credentials for the **SABRE Practice game**
Or
- Email containing your Team Code and instructions on how to register for the **SABRE Class game**

You may need to search your inbox for **SABRE** or **check your spam folder**.

Step-by-Step Guide

1. Make sure you are following the instructions in the correct email to register in SABRE for either the **practice game** or the **main class game**.
2. Log in to the correct simulation URL.
3. For more information on getting started with SABRE, you can access the SABRE student guide through the **Study.Net** tab in your Canvas course.

Trouble Accessing the Simulation

If you're not able to access the simulation, please attempt the following (in this order):

1. Ensure that there are no other windows or tabs of that browser active with SABRE.
 - Beware: MacOS tends to hide other windows when one app has two windows open, so Cmd-Tab won't show you that other window. The best option is to use Cmd-Q to quit all instances of that browser and launch it.
2. Make sure you are using the correct URL.
 - The URL for the practice game and the class game are different. Refer to your email for the correct URL.
3. Disable any ad-blockers in your browser in case they are preventing you from logging in.
4. Try to log in using another browser
 - Firefox, Chrome, and Safari can all be used with SABRE.

Questions?

Contact the Learning Lab at learninglab@wharton.upenn.edu with your class, section, and question.

More information on the SABRE simulation is on our [Learning Lab website](#).
